

Chapter 8: Graphics

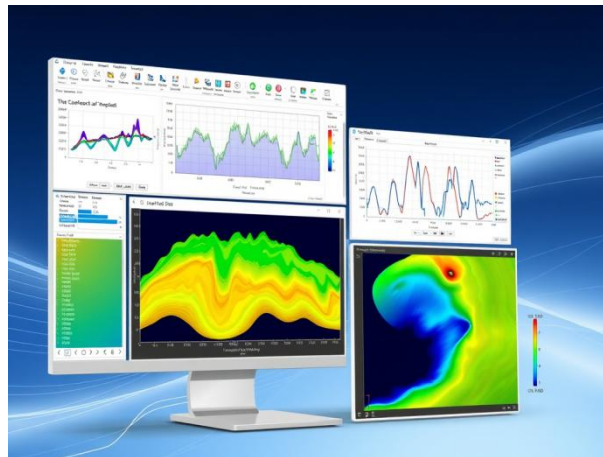


Chapter 8: Graphics in Fortran

8.1 Introduction to Graphics in Fortran

Fortran, originally designed for numerical computations, does not have built-in graphical capabilities like modern programming languages. However, graphics can be implemented in Fortran using external libraries such as:

- **PLplot** : Une bibliothèque de traçage scientifique pour Fortran.
- **DISLIN** : Une bibliothèque de haut niveau pour le traçage de données.
- **GNUPLOT** : Un outil externe qui peut être contrôlé depuis Fortran.
- **OpenGL** : Une bibliothèque puissante pour les graphiques 2D et 3D, utilisée en combinaison avec Fortran.
- **Origin** : Un logiciel de traitement de données et de traçage qui permet d'importer des données depuis Fortran pour créer des graphiques avancés.
- **Excel** : Un outil largement utilisé pour l'analyse de données qui peut être utilisé pour tracer des graphiques à partir de données générées par Fortran.
- **Tecplot** : Un logiciel de visualisation de données qui peut traiter des fichiers de sortie de Fortran pour créer des visualisations 2D et 3D complexes.



8.2 Plotting with PLplot

PLplot is one of the most common tools for plotting graphs in Fortran. It supports 2D and 3D plots.

8.2.1 Installing PLplot

To use PLplot, you need to install it on your system. You can install it using:

- **Linux (Ubuntu/Debian):**

```
sudo apt-get install plplot
```

- **Windows:** Install the PLplot package from the official website.

8.2.2 Basic Fortran Code for 2D Plotting with PLplot

```
PROGRAM simple_plot
  USE plplot
  IMPLICIT NONE
  REAL, DIMENSION(10) :: x, y
  INTEGER :: i
  ! Generate data
  DO i = 1, 10
    x(i) = REAL(i)
    y(i) = x(i)**2 ! y = x^2
  END DO

  ! Initialize PLplot
  CALL plinit()
  CALL plenv(0.0, 10.0, 0.0, 100.0, 0, 0)
  CALL pllabe('X-axis', 'Y-axis', 'Fortran Plot Example')

  ! Plot the data
  CALL plline(10, x, y)

  ! Close PLplot
  CALL plend()
END PROGRAM simple_plot
```

Explanation of the Code:

1. `plinit()`: Initializes the PLplot library.
2. `plenv(xmin, xmax, ymin, ymax, just, axis)`: Defines the plotting area.
3. `pllabe(xlabel, ylabel, title)`: Sets the labels and title.
4. `plline(n, x, y)`: Draws a line connecting n points.
5. `plend()`: Ends the plot.

8.3 Plotting with DISLIN

DISLIN is another powerful library for scientific graphics. It is easier to use than PLplot.

8.3.1 Basic Fortran Code for 2D Plotting with DISLIN

```
PROGRAM dislin_plot
```

```

IMPLICIT NONE
INTEGER, PARAMETER :: n = 100
REAL :: x(n), y(n)
INTEGER :: i

! Generate sine wave data
DO i = 1, n
    x(i) = 6.28 * REAL(i-1) / REAL(n-1)
    y(i) = SIN(x(i))
END DO

! Initialize DISLIN
CALL METAFL('XWIN') ! Display on screen
CALL DISINI()
CALL NAME('X-axis', 'X')
CALL NAME('Y-axis', 'Y')
CALL LABDIG(-1, 'X')
CALL LABDIG(-1, 'Y')
CALL TITLIN('Sine Wave Plot', 2)
CALL GRAF(0.0, 6.28, 0.0, 1.57, -1.0, 1.0, -1.0, 0.5)

! Draw curve
CALL CURVE(x, y, n)

! Close DISLIN
CALL DISFIN()
END PROGRAM dislin_plot

```

8.4 Using GNUPLOT with Fortran

GNUPLOT is an external tool that can be controlled from a Fortran program by writing data to a file and then executing GNUPLOT commands.

8.4.1 Writing Data for GNUPLOT

```

PROGRAM gnuplot_example
IMPLICIT NONE
INTEGER :: i
REAL :: x, y
OPEN(10, FILE='data.txt', STATUS='REPLACE')

DO i = 1, 100

```

```

x = REAL(i) / 10.0
y = SIN(x)
WRITE(10,*) x, y
END DO

CLOSE(10)

! Execute GNUPLOT script
CALL SYSTEM('gnuplot -e "plot "data.txt" using 1:2 with lines"')
END PROGRAM gnuplot_example

```

This program:

- a) Writes data points to a file (data.txt).
- b) Calls GNUPLOT to plot the data.

8.5 3D Graphics with OpenGL in Fortran

OpenGL allows complex 3D visualizations in Fortran.

8.5.1 Basic OpenGL Code in Fortran

```

PROGRAM opengl_example
USE opengl
IMPLICIT NONE

! OpenGL initialization
CALL glutInit()
CALL glutCreateWindow("OpenGL Fortran")
CALL glClearColor(0.0, 0.0, 0.0, 1.0)

! Display function
CALL glutDisplayFunc(display)
CALL glutMainLoop()

CONTAINS
SUBROUTINE display()
CALL glClear(GL_COLOR_BUFFER_BIT)
CALL glBegin(GL_TRIANGLES)
CALL glColor3f(1.0, 0.0, 0.0)
CALL glVertex2f(0.0, 1.0)

```

```

CALL glVertex2f(-1.0, -1.0)
CALL glVertex2f(1.0, -1.0)
CALL glEnd()
CALL glFlush()
END SUBROUTINE display
END PROGRAM opengl_example

```

This program creates a simple OpenGL window displaying a red triangle.

8.6 Choosing the Right Graphics Library

Feature	PLplot	DISLIN	GNUPLOT	OpenGL
2D Plots	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3D Plots	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Ease of Use	Medium	Easy	Medium	Hard
Installation	Requires setup	Requires setup	External program	Complex

Recommendation:

- Use **PLplot** or **DISLIN** for scientific plotting.
- Use **GNUPLOT** if you prefer external tools.
- Use **OpenGL** for 3D visualizations.

8.7 Conclusion

- Fortran does not have built-in graphics but supports **external libraries**.
- **PLplot** and **DISLIN** are great for **scientific visualization**.
- **GNUPLOT** is useful for simple **2D plotting**.
- **OpenGL** enables advanced **3D graphics**.

Would you like me to add **exercises or additional explanations** on a specific library?