

FINAL EXAME ()
OPERATING SYSTEMS (B)

ID:G:.....
 NAME:

Exercice 1 : (6 pts)

Etant donné le programme ci-dessous en supposant que le PID Shell est **1750**, le PID correspondant à ce programme est **1990** et que le système affecte des identificateurs séquentiels aux nouveaux processus.

```

/* Programme Exam_1.c */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
int main ()
{
    int i= 3 ;
    int j=3;
    int p ;
    p = fork(); i ++ ;

    if (p == 0) {
        int i = 1 ;
        p = fork () ; i += 2 ;
        if (p == 0) {
            p = fork () ; j += 4 ;

            printf("processus=%d,i=%d; j=%d ;Proc.père=%d\n",getpid(),i,j,getppid());
            return 0 ;
        }
    }
    else {
        p = fork () ; i += 2 ;
    }

    p = fork () ; i *= 2 ; j *= 2 ;

    printf("processus=%d,i=%d;j=%d;Proc.père=%d\n",getpid(),i,j,getppid());
    return 0 ;
}
    
```

1. Dérouler le programme et compléter les informations suivantes. :

Le nombre de processus générés dans le programme est :**8**.....

	Min	Max	
PID	1990	1997	2processus=1990,i=12; j=6;Proc.père=1750 2processus=1991,i=8; j=6;Proc.père=1990 2processus=1992,i=12; j=6;Proc.père=1990 2processus=1993,i=12; j=6;Proc.père=1990
i	3	12	1processus=1994,i=3; j=7 ;Proc.père=1991 2processus=1995,i=12; j=6;Proc.père=1992 2processus=1996,i=8; j=6;Proc.père=1991
j	6	7	1processus=1997,i=3; j=7 ;Proc.père=1994

Exercise 2 :

Consider N processes P_i and an independent process P_r , with the following schema: :

<u>Process P_i:</u>	<u>Independent Process P_r:</u>
Begin	Begin
PA ;	IA;
PB ;	IB;
End	End

(PA, PB, IA, and IB are blocks of instructions)

- The N processes P_i and the independent process P_r execute in parallel.
- Each process P_i executes the instruction block PA and then blocks.
- After completing the instruction block IA, the independent process P_r waits for all processes P_i to finish their respective PA blocks; it then proceeds to execute the IB block.
- Once the IB block is completed, the independent process P_r releases all blocked processes P_i , allowing them to continue their execution.

Q: Propose a synchronization schema for the processes P_i and the independent process P_r using semaphores.

Declarations :	
SMaitre : semaphore (init to 0); SP : semaphore (init to 0); mutex : semaphore (init to 1); i : entier (init to 0); N : constant representing the number of processes « P_i ».	
Processus P_i	Processus Maître
Begin PA ; P(mutex) i := i + 1; V(mutex) Si i == N alors V(SP) Finsi P(SMaitre); PB ; V(SMaitre) End.	Begin MA ; P(SP); MB ; V(SMaitre) End.

Exercise:

Consider two categories of activities: authors and readers.

- **Authors** write books and place them in a shared bookshelf called: **Library Shelf**.
- **Readers** borrow and read the books placed on the shelf.
- The library shelf has a limited capacity of **N** books.

The operation of these two categories of activities must satisfy the following constraints:

1. **Authors** do not place more books when the library shelf is full.
2. **Readers** do not take books from the library shelf when it is empty.
3. **Only one person** (either an author or a reader) can access the library shelf at a time.
4. Books must not be lost or borrowed twice.

Q: Give the synchronization solution using monitors.

<pre> Program ProducersConsumers; Const N=...; Type object=...; Monitor ProdCons; Const N=...; Var Buffer : Array [0...N-1] of object; nonEmpty , nonFull : condition; in,out : integer Counter:0...N-1; Procedure deposit (ob:object); Begin If Counter=N then nonFull.wait; Buffer[in]:=ob; In:=in+1 mod N; Counter:=Counter+1; nonEmpty.signal; End; Procedure withdraw (var ob:object); Begin If Counter=0 then nonEmpty.wait; ob:= Buffer[out]; out:=out+1 mod N; Counter:=Counter-1; nonFull.signal; End; Begin Counter:=0; In:=0; Out:=0; End; </pre>	
<pre> Process Author-I; Var objectproduce:object; Begin Repeat Produce (objectproduce); Call ProdCons. deposit (objectproduce); Until End= true; </pre>	<pre> Process Reader-j; Var objectconsume: object; Begin Repeat Call ProdCons.withdraw (objectconsume); consume (objectconsume); Until Fin= true; </pre>

End ;	End ;
<u>Begin</u> ParBegin Author-1; Author-2; Author-3;; Author-I; Reader-1; Reader-2; Reader-3;.....; Reader-j; ParEnd; <u>End;</u>	