I. Chapter 1: Introduction to Computer Science

- 1. Introduction to Computer Science
- 2. Computer Systems
- **3.** Computer Architecture
- 4. Exercises
- II. Chapter 2: Numbering System
 - **1. Coding of Information**
 - 2. Decimal, Binary and Hexadecimal Bases
 - **3.** Conversion of a Decimal Number to Another Base B: (Coding)
 - 4. Conversion of a Number N of Base B to a Decimal Number (Decoding)
 - 5. Conversion of a Decimal Number to a Floating Point
 - 6. Exercises

III - Chapter 3: Algorithms and Flowcharts

- 1. Algorithm
- 2. Flowchart
- 3. Data Structure
- 4. Control Structures
- 5. Exercises
- V Chapter 4: Fortran Programming
 - 1. Why Do We Program?
 - 2. Fortran Program
 - 3. Concept of Program Unit
 - 4. Data Declarations
 - 5. Control Structures
 - 6. Operators
 - 7. Exercises

VI - Final Exam